Early Learning goals within our Physical Education Curriculum (Review 2021)						
mkssp	Physical Development Gross Motor Skills ELG					
	-Show good control and coordination in large and small movements					
	-Move confidently in a range of ways, safely negotiating space -Handle equipment and objects safely					
	Personal, Social and Emotional Development ELG					
	-Confident to try new activities/say what they like & why/ask for help					
	-Work as part of a group to follow rules					
	-Play cooperatively with others					
	Expressive Art & Design:					
	-sing songs and dance					
	-represent ideas through dance and gym					
	Communication & Language:					
	-Follow instructions and answer how & why questions					
	-Explain rules/activities to others					
	Physical literacy will be developed with the aim of engaging pupils to be motivated and confident learners.					

## Early Years Foundation Stage Physical Education

	Declarative know	owledge – I know how to	and Procedu	ıral knowledge - I can	
Key competencies:	Motor competencie	s Rules/strategies	& tactics Healthy p	articipation (linked to	PE Ofsted guidance 2022)
Physical literacy Movement & coordination skills -run in different directions with control -jump forwards from 2 feet to 2 feet - hop on either foot with control - gallop using preferred leg - skip over a rope - gain height when jumping - slide a bean bag, roll, move & throw a ball underarm towards a target - bounce and catch a ball with 2 hands - catch a ball with 2 hands - control a ball with dominant foot	Dance -demonstrate they can follow directions and each other -cooperate with a partner when moving - movements that represent animals -show both scared and strong expressions and actions - move with control at different speeds showing a change of direction - remember and repeat a pattern - use actions to express feelings in a dance	Gymnastics -follow instructions safely -perform 5 basic shapes with control -hold large and small shapes whilst balancing -demonstrate a safe (chair) landing from a jump -perform a straight jump with control from a bench -travel sideways using a roll -transfer weight from hands to feet (bunny hop) -link 2 skills on floor -use apparatus safely	Net wall type skills -move and carry a beanbag without dropping it. - roll a ball/slide a bean bag to a stationary target. - throw a beanbag underarm into a hoop. - take it in turns -throw and catch a beanbag to self - move to stop a rolling ball. - hit beanbag off palm of hand into air - follow instructions to play in a game 1v1	Striking & fielding skills - retrieve a bean bag & ball using hands using hands - roll a ball towards targets -stop a moving ball along the floor - throw a small ball underarm to a target -catch a ball with 2 hands - strike a ball along the floor & towards a target using your hand -work cooperatively with a partner to keep score	Athletics and OAA type skills -run with control & change speed when running - jump forwards from 2 feet to 2 feet -jump in different ways -throw objects forwards & towards a target -follow simple rules & scoring for an event - understand directions - be able to copy/model partner -recognise colours and collect matching items/objects -follow a partner and use different ways to communicate - follow instructions and recognise similarities -plan how to solve a problem as a group

## Key skills: including health & fitness

-follow & copy a partners actions -listen and follow instructions - to skip (no rope) & perform exercises with control -exercise continuously for 3 minutes -perform exercises safely share ideas and work together -work safely in a large space with partner/group